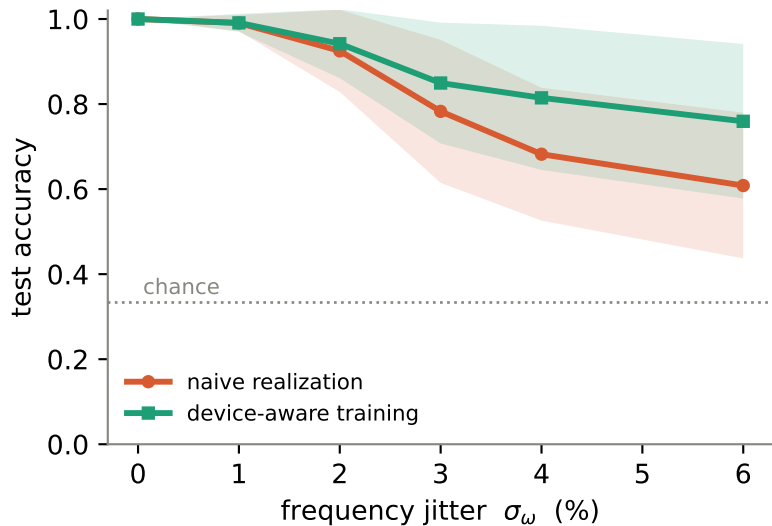


(a) accuracy vs frequency jitter



(b) decay jitter (naive)

